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Title: POKER GAME WITH PARLAY BET

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CLEAN COPY OF AMENDED CLAIMS AS REQUIRED BY 37 C.F.R. 1.121:

20. A method of playing a wagering game of poker comprising:

    a) a player wagering on a first game of poker;

    b) the player playing said first game of poker;

    c) determining if the player wins the first game of poker;

    d) if the player wins the first game of poker with a hand exceeding an at least predetermined rank, providing the player with an opportunity to play a second game of poker without placing further wagers; and

if the player attains a hand in the second game of poker that also exceeds said predetermined rank, a payout is achieved for a) the rank of the first poker hand, b) the rank of the second poker hand, and c) the occurrence of both the first poker hand and the second poker hand exceeding a specific rank.

22. A method of playing a wagering game comprising:

    placing at least a one part bet;

    playing a first wagering game segment whose game outcome depends at least in part upon the random selection of game symbols;

    comparing a first segment game outcome to the rules of the game to determine if a payout is associated with the first segment game outcome;

    playing at least a second wagering game segment whose outcome depends at least in part upon the random selection of game symbols without placing further wagers; and

    comparing a second segment game outcome to the rules of the game to determine if a payout is associated with the second segment game outcome

    awarding the player a first payout when the first segment game outcome is determined to be a winning outcome;

    awarding the player a second payout when the at least a second game outcome is determined to be a winning outcome; and

    when consecutively played first and at least second game segments both have winning outcomes, paying the player a third payout for the consecutive winning

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outcomes without having placed further wagers other than the at least a one part bet.

23. A method of playing a wagering game comprising:

a player placing a wager comprising at least one part to participate in the wagering game;

playing a first wagering game segment whose game outcome depends at least in part upon chance;

comparing a first segment game outcome to the rules of the game to determine if a payout is a winning outcome;

playing a second wagering game segment whose outcome is based at least in part on chance without placing further wagers in addition to the wager comprising at least one part; and

comparing the outcome of the second segment game to the rules of the game to identify whether the outcome is a winning outcome; and

awarding the player a separate payout for winning outcomes of the first wagering segment game and winning outcomes of the second wagering segment game, and where there are consecutive winning outcomes for the first wagering segment game and the second wagering segment game, awarding the player a third payout without placing further wagers in addition to the wager comprising at least one part.

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THE FOLLOWING TWO PAGES CONSTITUTE THE REQUESTED:

Please delete the paragraph bridging page 1, line 21 through page 2, line 3 to correct a spelling error on page 1, line 26 (where "wining"   appears in place of 'winning') and replace the paragraph with:

One possible limitation to a still broader expansion of poker in casino operations may be the relatively low hit frequency of the highest ranked reward, the Royal Flush (approximately every 40,000 hands), when compared to the apparent frequency of slot machine jackpots. Additionally, in many poker games, the most frequent events will be a push (e.g., a win that is equivalent to the amount of the original wager) or a loss of the initial wager. Although the addition of wild cards can increase the frequency if winning outcomes and increase the relatively high apparent rank of hands, the win or payouts will normally begin at a higher rank of hands, the win or payouts will normally begin at a higher rank of hand (e.g., at least three-of-a-kind in some wild card games) and he amount of the payout (as a factor of the original wager) will usually decrease with respect to each rank of hand. For example, in five card draw poker (with no wild cards) as compared to five card draw with one rank of card (e.g., deuces) wild, some comparative payouts would include:

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Please delete the paragraph on page 10, bridging lines 14-15 to correct a) the absence of a closing parenthesis in line 21, correct the superscripting of the trademark symbol in line 20, and add "one bet" between 'and' and 'would' on line 25, by replacing the paragraph with the following:

Resolving the at least one bet with respect to whether a) the first hand of cards exceeds a minimum rank in the payout table; b) the second hand of cards exceeds a minimum rank in the payout table; and c) first hand of cards and the second hand of cards both exceed a minimum rank in the payout table. The method may have all hands dealt from one or more decks of playing cards or a virtual deck or decks of playing cards. The deck of playing cards is most often a standard deck of fifty-two cards, but may comprise specialty decks of cards (e.g., a Spanish 21^{TM} deck of cards with the 10's missing, a canasta deck, a deck with wild cards, etc.). All ranks may be determined as poker ranks. All minimum ranks may be at least one pair. The at least one bet may comprise one, two or three bets. With three bets (three distinct wagering portions or segments, for example), one bet would be allocated towards a), one bet would be allocated towards b), and one bet would be allocated towards c).